



Terms & Conditions

1. Introduction

CyberSecurity Malaysia (CSM) in collaboration with Standard Chartered Bank (SCB) and Asia-Pacific University (APU) are organizing our second cyber defense competition event called Cyber Heroes Competition 2019 (CHC2019).

This event will be held on 6th March 2019 at Asia-Pacific University, Bukit Jalil and the closing ceremony will held on the next day, 7th March 2019 at Marriott Hotel, Putrajaya. The event is designed and targeted for Malaysian university students in search for the top potential network security talents and promoting cyber security culture among young generation. The CHC2019 aims at producing and nurturing Malaysian-youth-talents in securing and defending the cyber space.

2. Organization & Participants

2.1. Team

- a. A Team shall consist of three (3) participants and accompanied by one (1) Coach.
- b. The competition is offered to twenty (20) teams only
- c. Each university may send maximum of two (2) teams.
- d. If a university has multiple campus, only the best team selected by the university shall represent their university.
- e. If multiple registrations are received from a university, only the first two teams who have submitted their registration form will be accepted.

2.2. Coach

- a. Coach must be a staff from the university, ie. lecturer.
- b. Coach must provide valid staff ID during registration.
- c. Coach is responsible to handle the team registration and manage the team during competition.

2.3. Participants

- a. Participants must be enrolled in a local university (undergraduate).
- b. Participants must be 25 years old or below.
- c. Participants need to present valid student ID during registration.



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- d. Participants need to appoint one (1) from their team member as Team Leader.

3. Registrations & Payments

- a. All registrations must be made through online at <http://www.cyberheroes.my/>
- b. Cyber Heroes crew will filter registration submission to ensure that only two (2) teams from each university are accepted for the competition.
- c. The selected teams will be notified by email to confirm the participation.
- d. The payment method and bank details will be given to the selected teams by email.
- e. The selected teams must pay the registration fee, RM200 per team.
- f. The closing date for the registration is **6th February 2019**.
- g. Payment must be made before or on **8th February 2019**.
- h. The registration will only be accepted after the payment has been received.
- i. The registration page will be closed once twenty (20) teams have been selected.

4. Competition Requirements

Teams must meet the following basic requirements and responsible to bring their OWN laptop, hardware and software to participate in the competition. The followings listed the basic item to be prepared:

4.1. Knowledge and Skill Sets

- a. Basic Linux/Windows command and operating systems
- b. Basic networking knowledge (IP addressing, TCP/IP, etc)
- c. Basic knowledge on computer forensics
- d. Linux & Windows incident response

4.2. Hardware

- a. Each team is allowed to bring maximum five (5) machines.
- b. The machines must at least meet these requirements:
 - i. Minimum processor Intel i5 64-bit architecture or equivalent
 - ii. Minimum 4GB RAM



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- iii. Minimum 20GB free space
- iv. RJ45 port or adapter (each team will be provided with 2 cables)
- c. Each team is required to bring at least one (1) power extension as the organiser only provide one (1) power outlet for each team table.

4.3. Suggested software

- a. Autopsy/FTK Imager or equivalent
- b. Qemu/ Xen or equivalent (at participant's risk due to compatibility)
- c. 7-Zip
- d. HashMyFiles or equivalent
- e. Security and computer forensics tools (licensed or open source)
- f. Virtualbox or equivalent

5. Rules

- a. Duration to complete the competition is seven (7) hours including lunch hour.
- b. Any attempt of the following list will disqualify the team from the competition:
 - Attempt of attacking the competition dashboard
 - Sharing of flags with another team
 - Interrupting the competition operation
 - Hacking, cheating or unfair playing practice – sabotage, threaten or harass
- c. If there is a tie between teams, the selection of the winner will be based on the shortest duration of completion.
- d. All participants are required to attend the closing ceremony to receive the certificate of participation.

6. Cancellation or postponements

We reserve the rights to cancel or postpone the program due to unforeseen circumstances.



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7. Others

Lists and information relating to participants may only be used in relation to the sponsor's presence at the event.